#include <iostream>

#include<map>

#include<string>

using namespace std;

int main() {

map<string,int> markMap;

markMap["harry"]=45;

markMap.clear();// to clear map

markMap["harry"]=37;

markMap["rahul"]=67;

markMap["ashish"]=99;

markMap.at("ashish")=88;// to insert value at specific key

markMap.insert ({{"rasd",20}} );

map<string,int>::iterator it;

for(it=markMap.begin();it!=markMap.end();it++)

{

cout<<(\*it).first<<" "<<(\*it).second<<endl;

}

cout << "find the value of key 'harry' " << markMap.find("harry")->second << '\n';

return 0;

}

/\*

ashish 88

harry 37

rahul 67

rasd 20

find the value of key 'harry' 37

\*/